# **Betting Nomenclature**

Spread: How much a team is expected to win/lose by

- Negative for Favorite, positive for Underdog

*MIL* (-13) *MIN* 

Moneyline: Odds given for each team to win the game

- Negative for Favorite, positive for Underdog

MIL (-950) MIN (+640)

Total: Points expected to be scored in the game

MIL (227) MIN

Favorite (Fav): Team expected to win

- Team laying the points

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MIL (-13)
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Underdog (Dog): Team expected to lose

- Team getting the points

*MIN* (+13)

Pick'em (Pk): Teams are considered to have even odds to win

- Neither team laying/getting points

BRK (Pk)

### Cover:

- If Favorite, team won by margin greater than the Spread
- If Underdog, team lost by margin less than the Spread or won the game

# Push:

- If Favorite, team won by margin equal to the Spread
- If Underdog, team lost by margin equal to the Spread

#### NoCover:

- If Favorite, team won by margin less than the Spread or lost the game
- If Underdog, team lost by margin greater than the Spread

### Over:

- Total points scored in the game was greater than the Total

## Push:

- Total points scored in the game was equal to the Total

#### Under:

- Total points scored in the game was less than the Total

Point Differential (PtDiff): Conventional Point Difference calculation

- Positive for win, negative for loss

$$PtDiff = TmPts - OppPts$$

Spread Outcome (SpreadOut): Point Difference relative to the spread (Negative Point Differential)

- Negative for win, positive for loss

- Used in graphical representation of game results and calculation of Spread Differential

$$SpreadOut = OppPts - TmPts$$
$$= -(TmPts - OppPts)$$
$$= -PtDiff$$

Spread Differential (SpreadDiff): Difference between the Spread Outcome and Spread

- Positive for Cover, negative for NoCover

Total Differential (TotalDiff): Difference between the Total and total points scored in the game

- Positive for Over, negative for Under

TotalDiff = TotalPts - Total